Board Game Instructions

- Break the class up into groups of five or six students.
- Each group will design their own board game using the form provided.
- One student in each group must commit to using the first space on their form for the word START, and another student must commit to using the last space on their form for the word FINISH.
- Students should color, decorate (stickers/drawings/magazine clippings), and add small
 instructions on their spaces. They can write a silly comment in one of the spaces that
 tells a player to do something like walk around the desks or switch places with another
 player, but nothing too distracting. One space should have a constructive comment.
- Students <u>MUST</u> add two spaces that say **Take A Card**.
- Students will make two cards for the deck they should be made from construction paper. Different colors can be used. Each student will write a card with a question or instruction for a player to answer or do something having to do with sharing, being kind, feeling good about themselves or others, and so forth. All things that Lilly the Lash teaches!!
- Once everyone has decorated their spaces and cut the whole section out, the students
 can begin laying out the sections to create their own board game. START will be at one
 end of course, and the FINISH will be at the other.
- Tape the sections together on the back. You may even want the students to tape the sections down onto poster board or a large piece of construction paper. (That'll stabilize it and make it easier to work with).
- Have the students cut and stack the cards face down where there is space available on the board.
- Each group of students will need to have one game piece to play the game.
- Each group of students will need one dice to roll.

Rules Of Game

- Each student rolls the dice to determine the amount of moves they'll take.
- Students use the same game piece to move forward from where the last student left it.
- They simply follow the instructions written by the creators.
- If the cards are written with the story and its meaning in mind, and the students enjoyed making the game THEMSELVES, then the game will be a huge success. Everyone wins!!